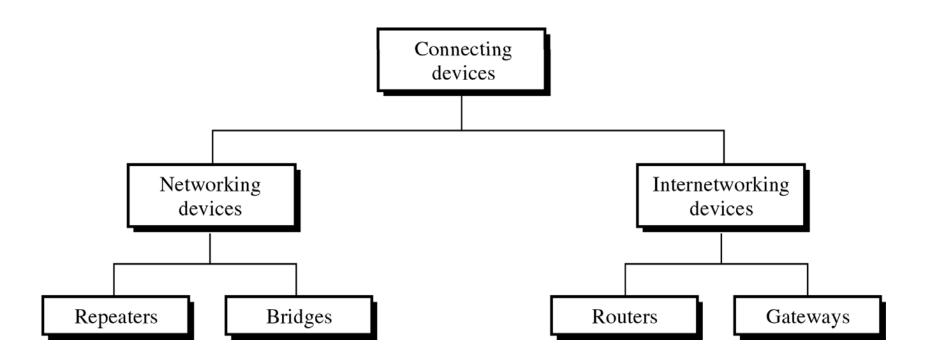
Networking and Internetworking Devices

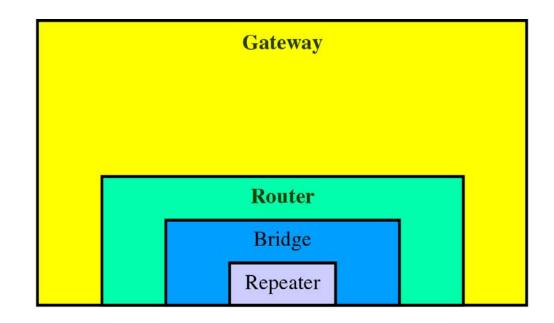
Figure 21-1

Connecting Devices



Connecting Devices and the OSI Model





Application
Presentation
Session
Transport
Network
Data link
Physical

Figure 21-3

A Repeater in the OSI Model

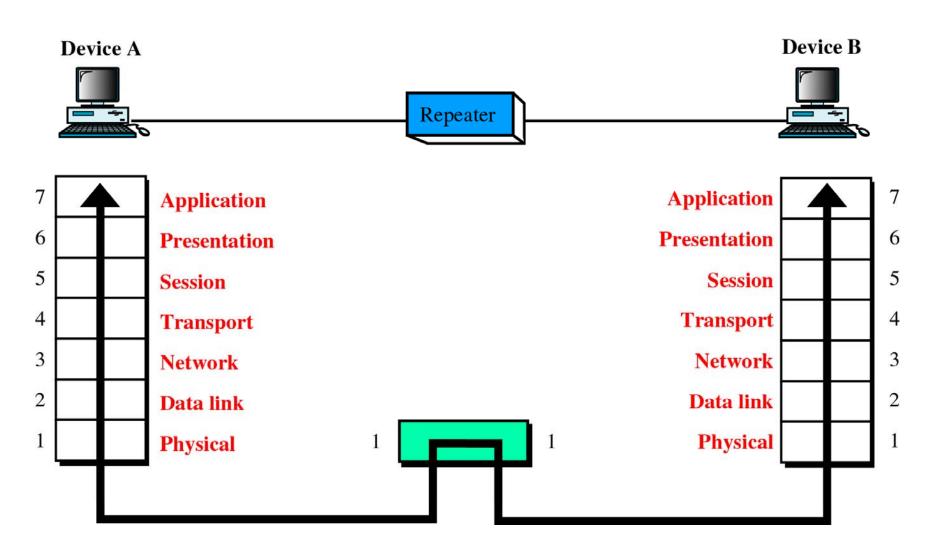


Figure 21-4

A Repeater

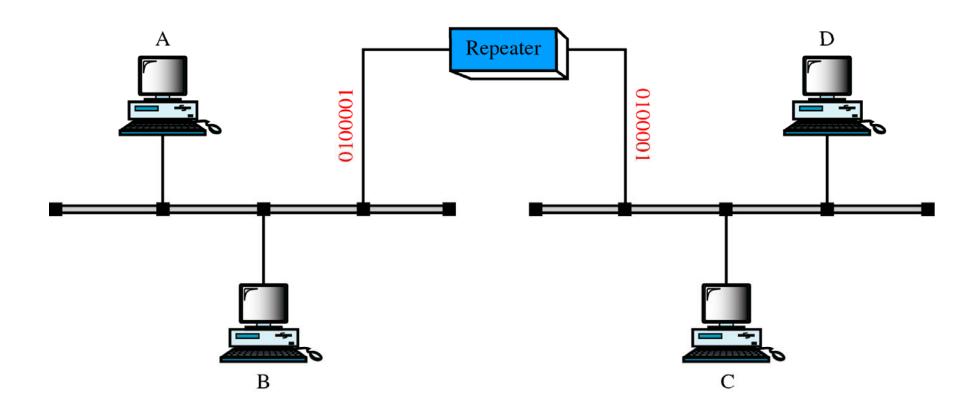
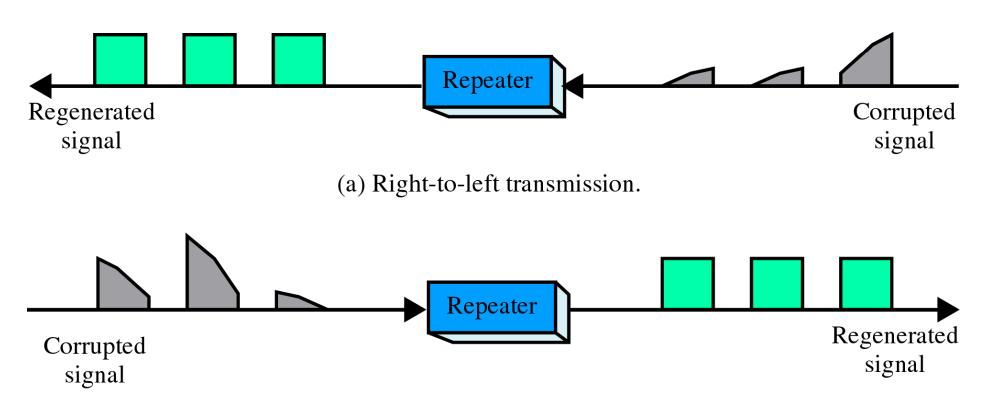


Figure 21-5

Function of a Repeater



(b) Left-to-right transmission.

Figure 21-6

A Bridge in the OSI Model

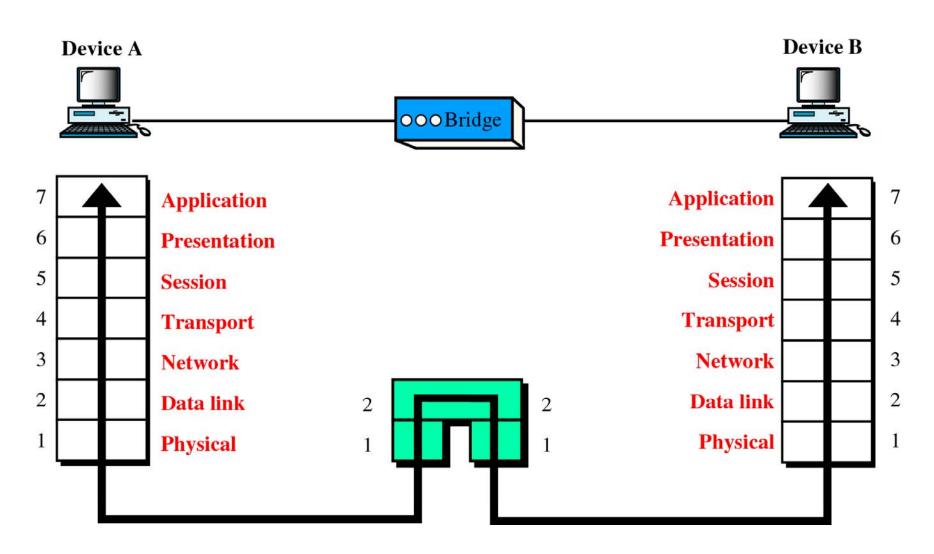


Figure 21-7

A Bridge

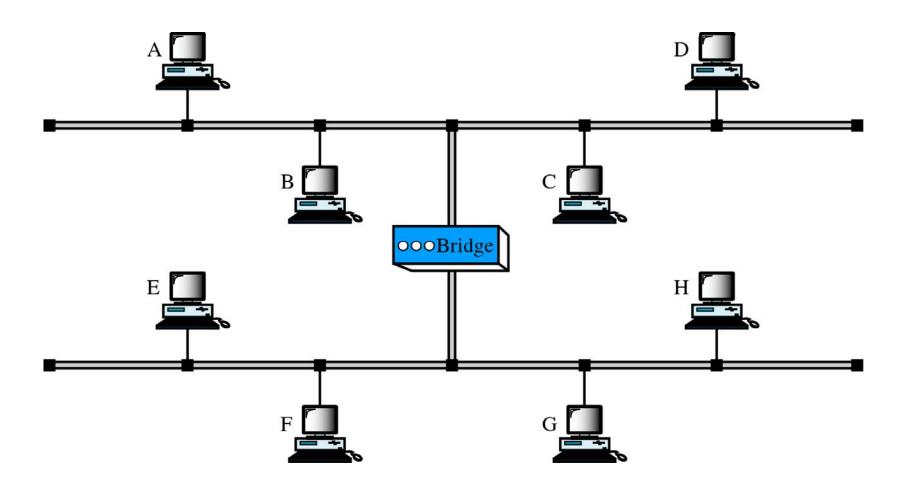


Figure 21-8

Function of a Bridge

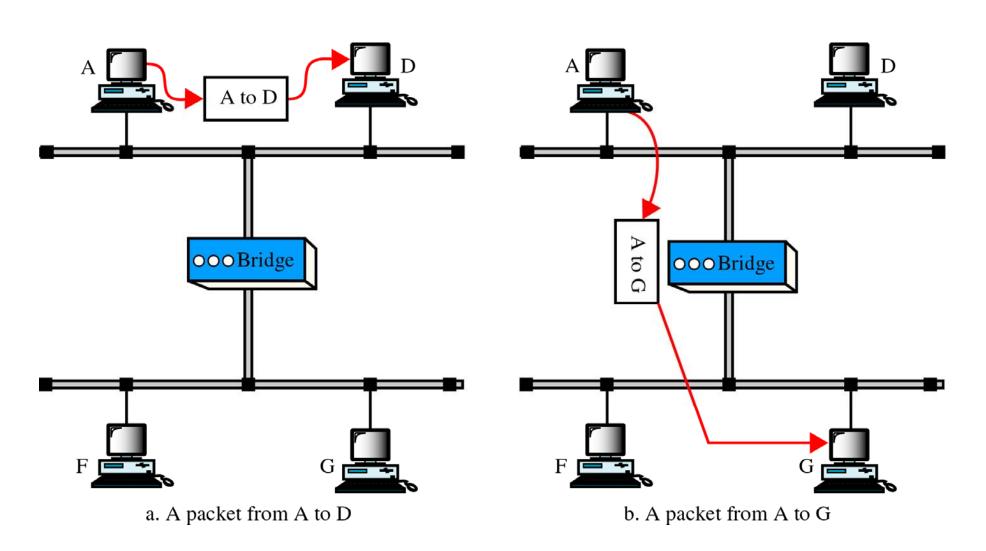


Figure 21-9

Multiport Bridge

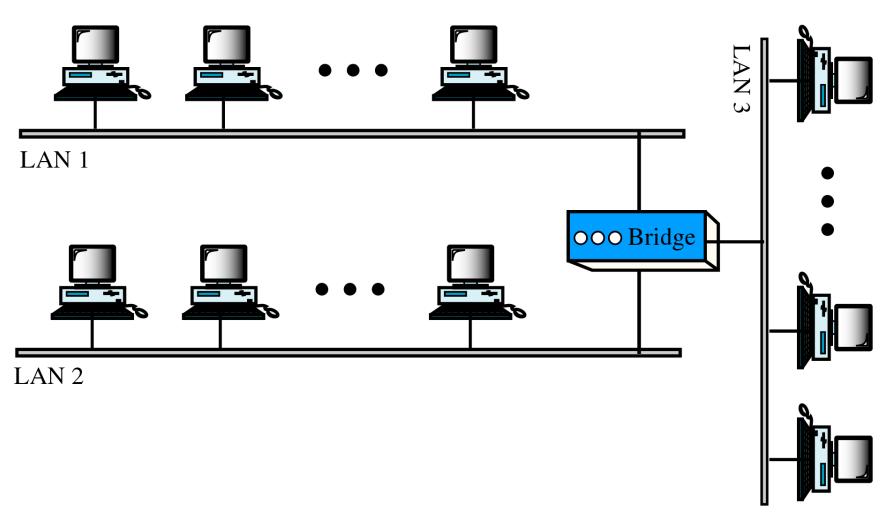


Figure 21-10

A Router in the OSI Model

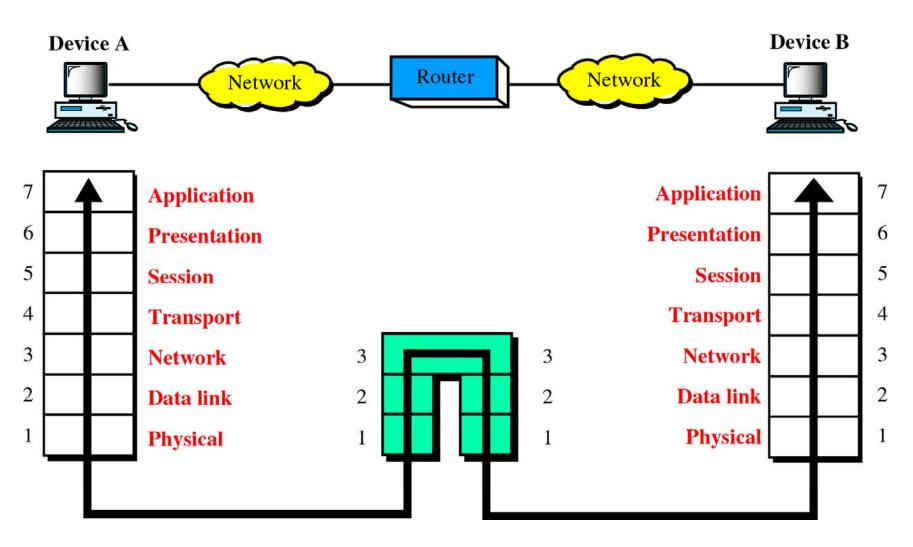


Figure 21-11

Routers in an Internet

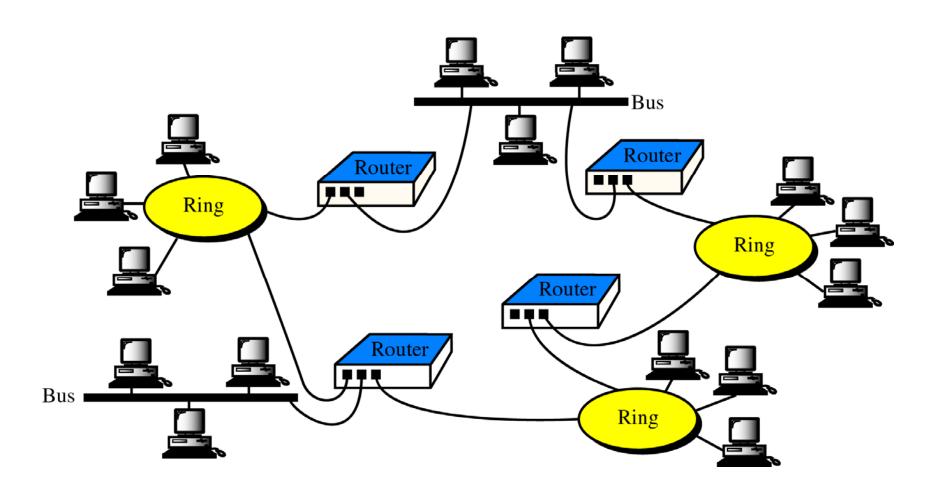
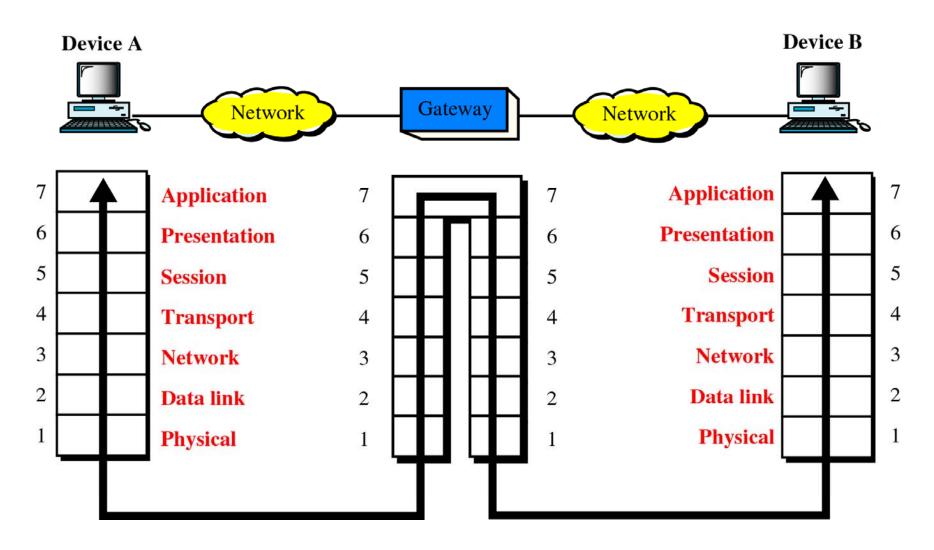


Figure 21-12

A Gateway in the OSI Model



A Gateway

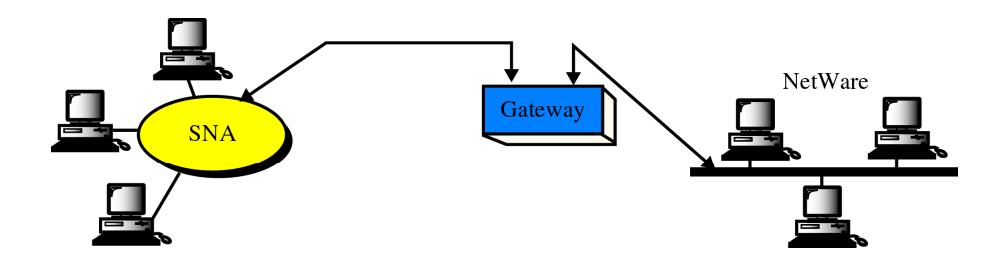
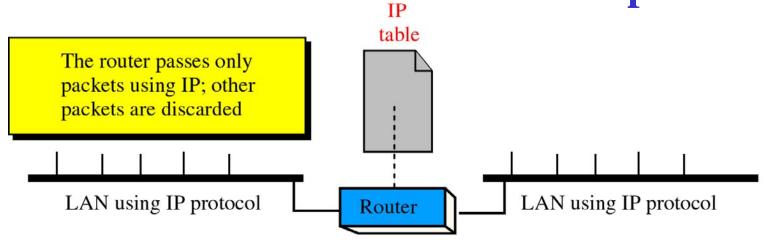
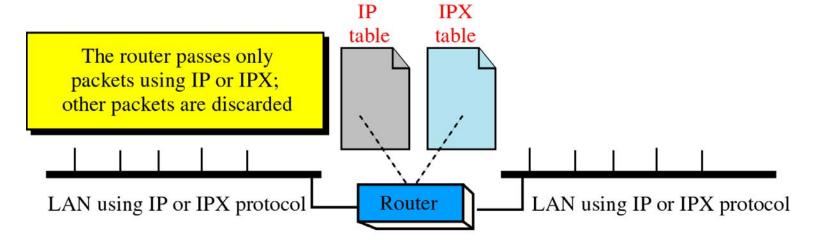


Figure 21-14

Single-Protocol versus Multiprotocol Router



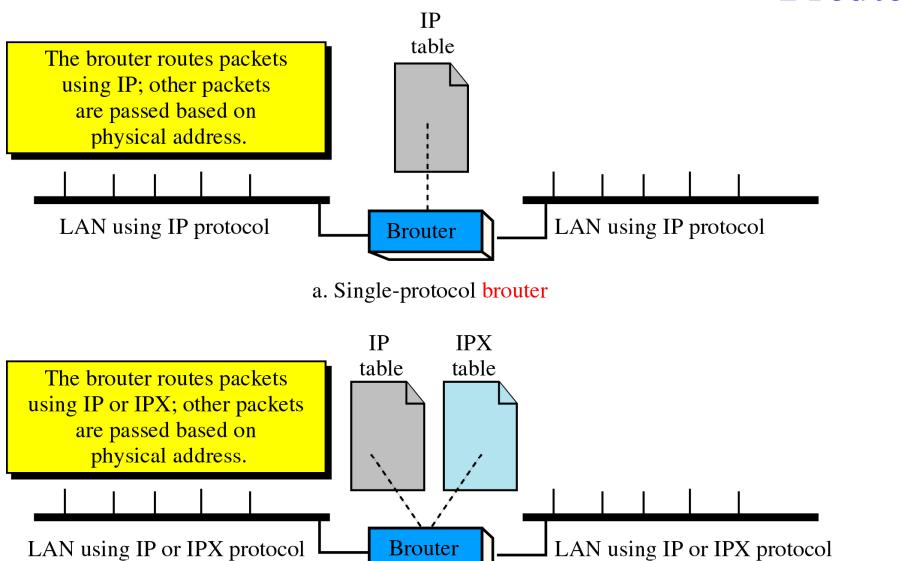
a. Single-protocol router



b. Multiprotocol router

Figure 21-15

Brouter



b. Multiprotocol brouter Dronacharya College of Engineering

Figure 21-16

Switch

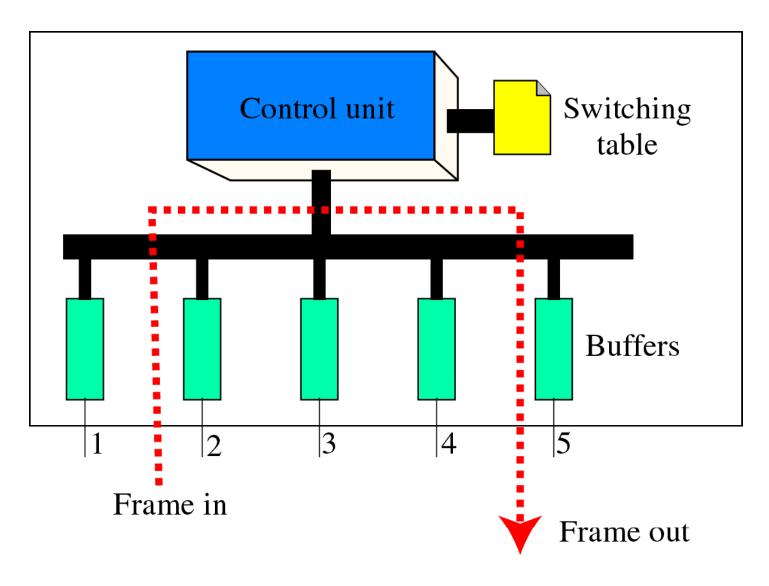


Figure 21-17

Example of an Internet

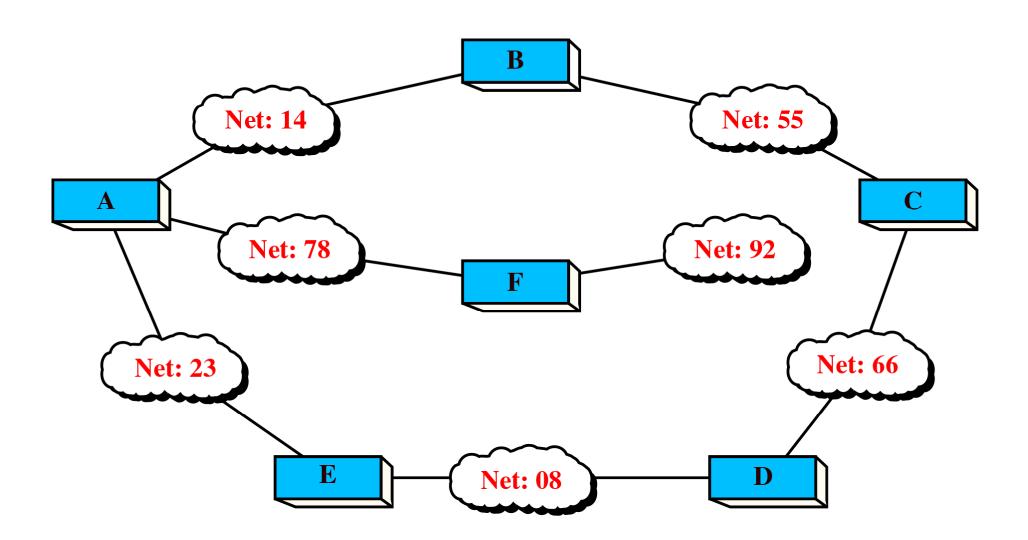
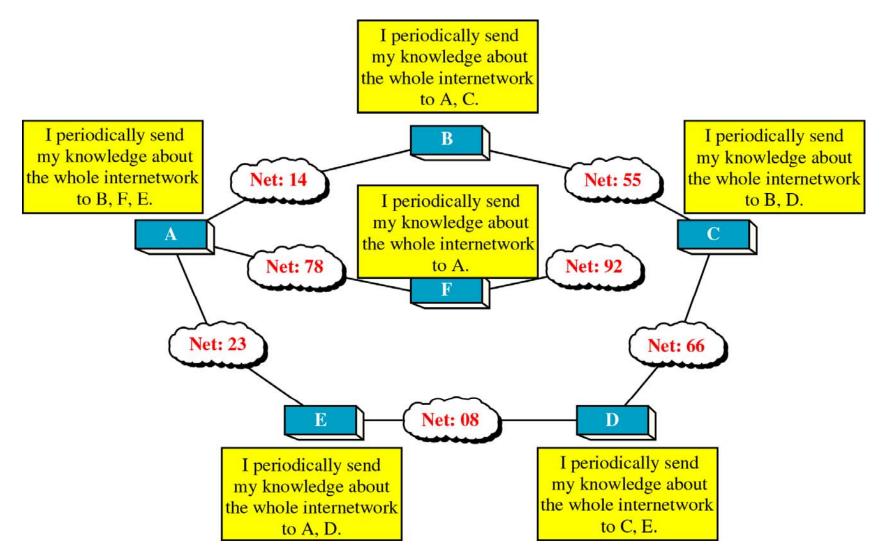


Figure 21-18

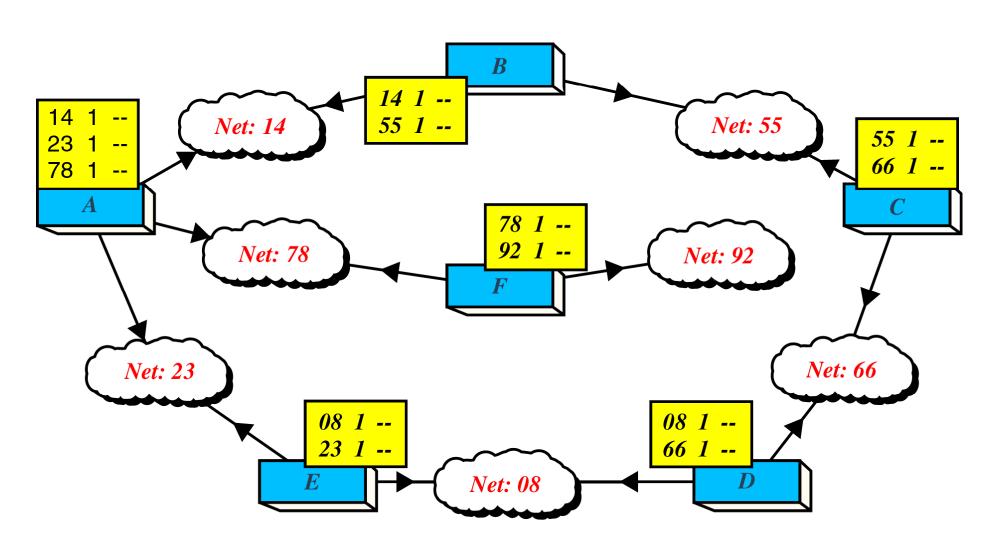
The Concept of Distance Vector Routing



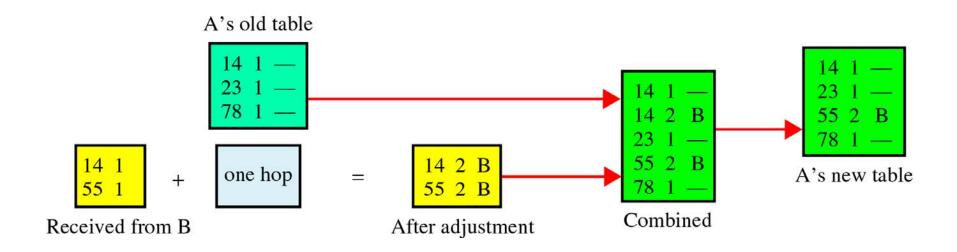
Distance Vector Routing Table

Network ID	Cost	Next Hop

Routing Table Distribution



Updating Routing Table for Router A



Final Routing Tables

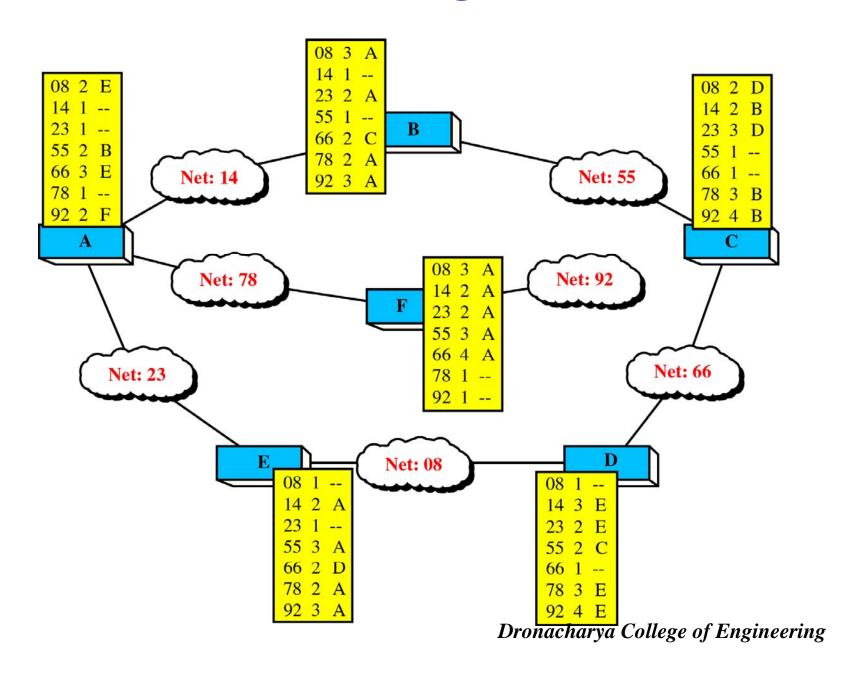
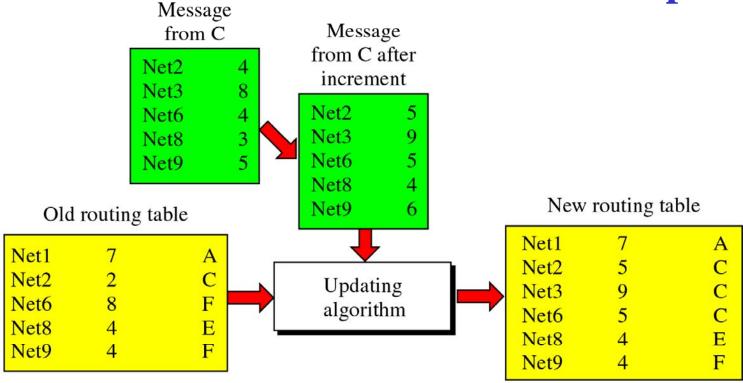


Figure 21-23

Example 21.1



Rules

Net2: Replace (Rule 2.a)

Net3: Add (Rule 1)

Net6: Replace (Rule 2.b.i)

Net8: No change (Rule 2.b.ii)

Net9: No change (Rule 2.b.ii)

Note that there is no news about Net1 in the advertised message, so none of the rules apply to this entry.

Figure 21-24

Concept of Link State Routing

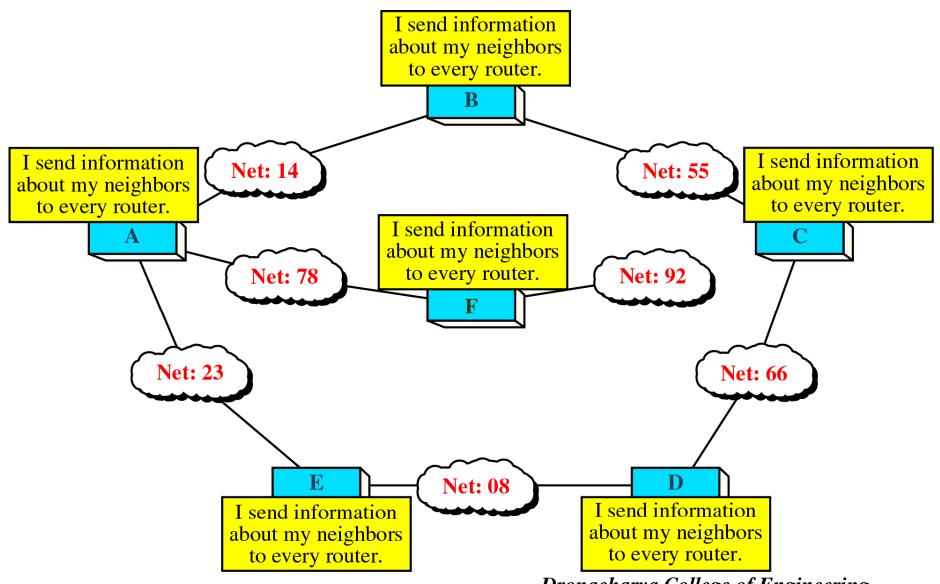
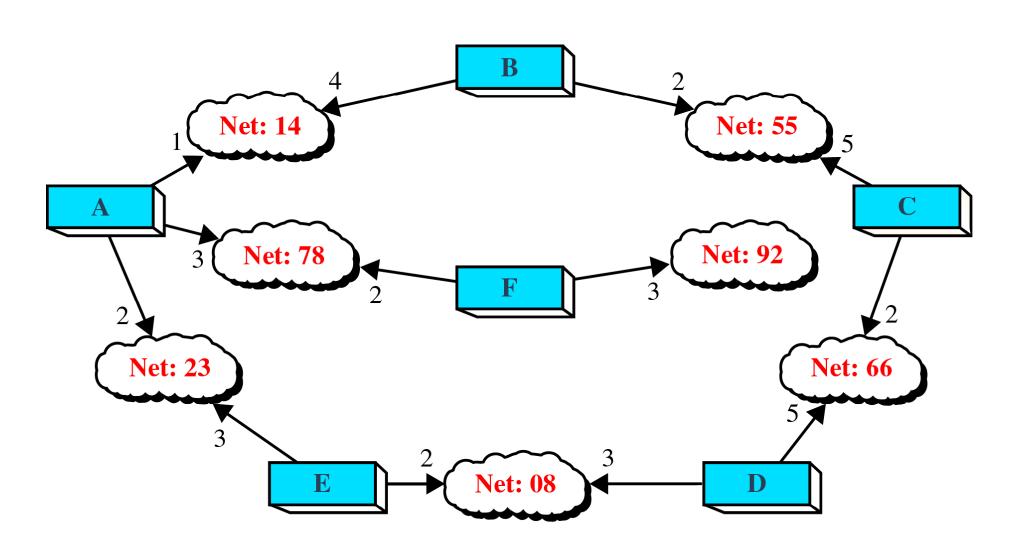


Figure 21-25

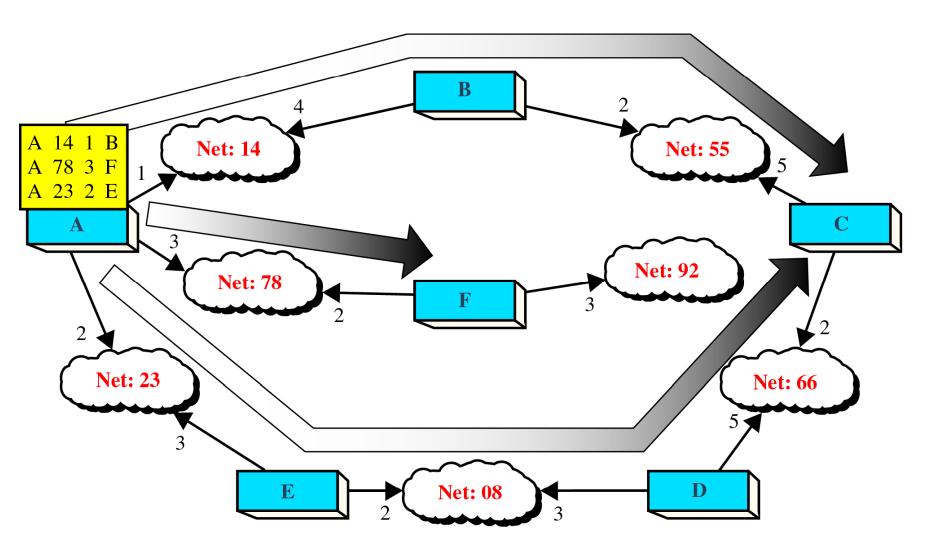
Cost in Link State Routing



Link State Packet

Advertiser	Network	Cost	Neighbor

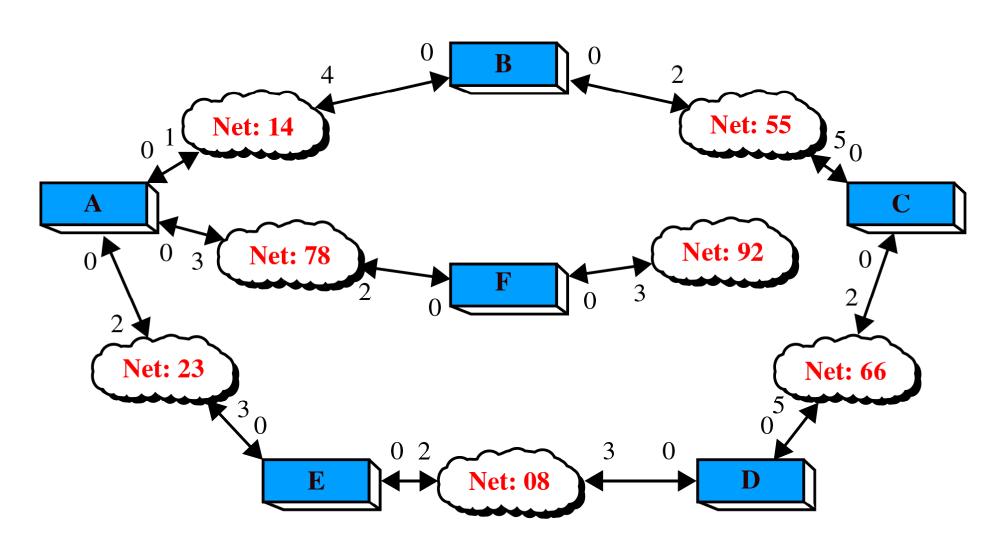
Flooding of A's LSP



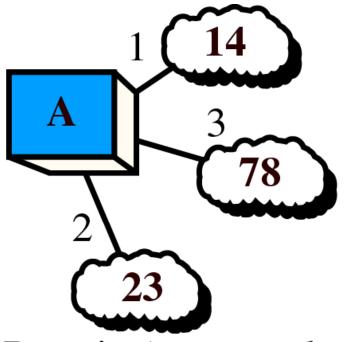
Link State Database

Advertiser	Network	Cost	Neighbor
A	14	1	B
A	78	3	F
A	23	2	E
B	14	4 2	A
B	55		C
C	55	5	B
C	66	2	D
D	66	5	C
D	08	3	E
E	23	3 2	A
E	08		D
F F	78 92	2 3	<u>A</u>

Costs in the Dijkstra Algorithm

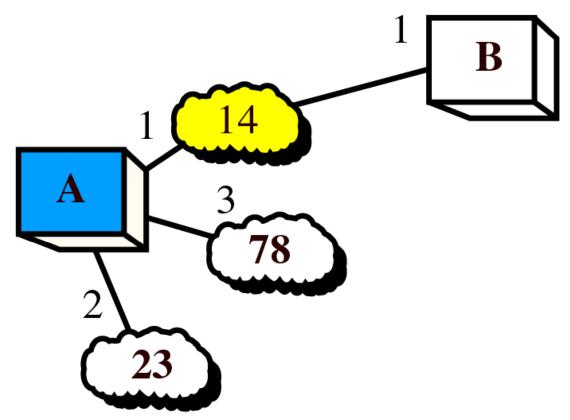


Shortest Path Calculation, Part I



Root is A, networks 14, 78, 23 added

Shortest Path Calculation, Part II



14 permanent, B added

Shortest Path Calculation, Part III

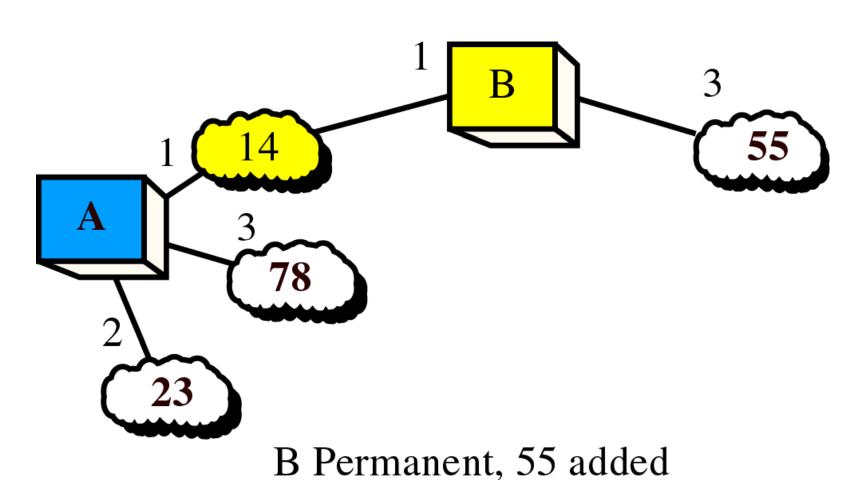


Figure 21-30, Part IV

Shortest Path Calculation, Part IV

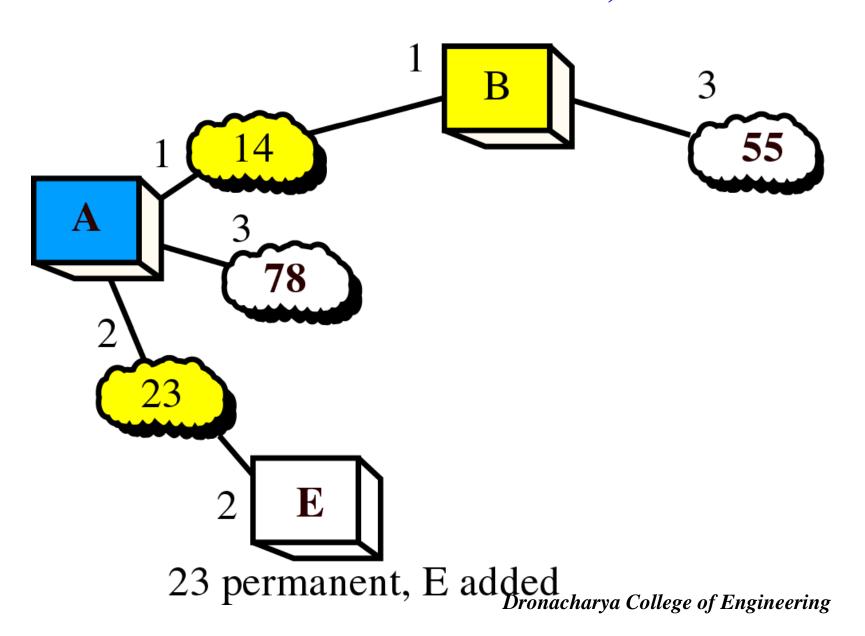


Figure 21-30, Part V

Shortest Path Calculation, Part V

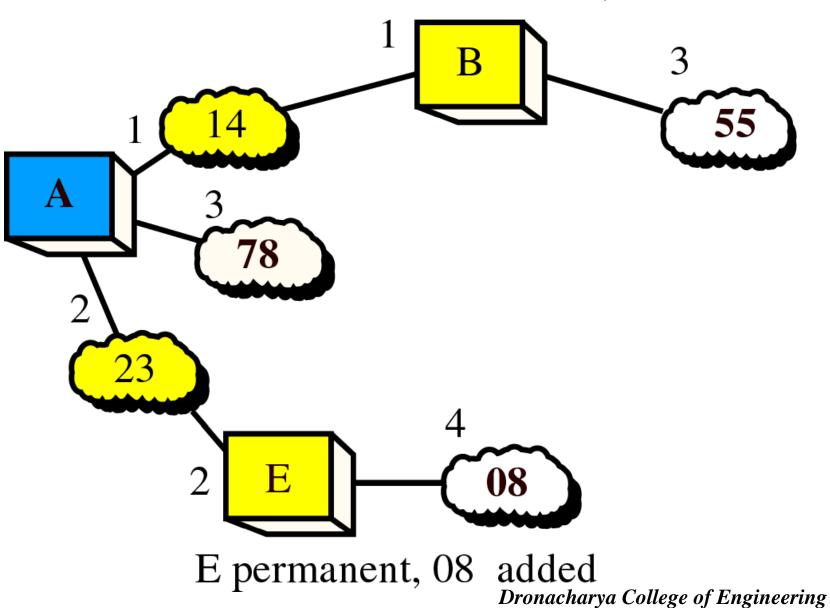
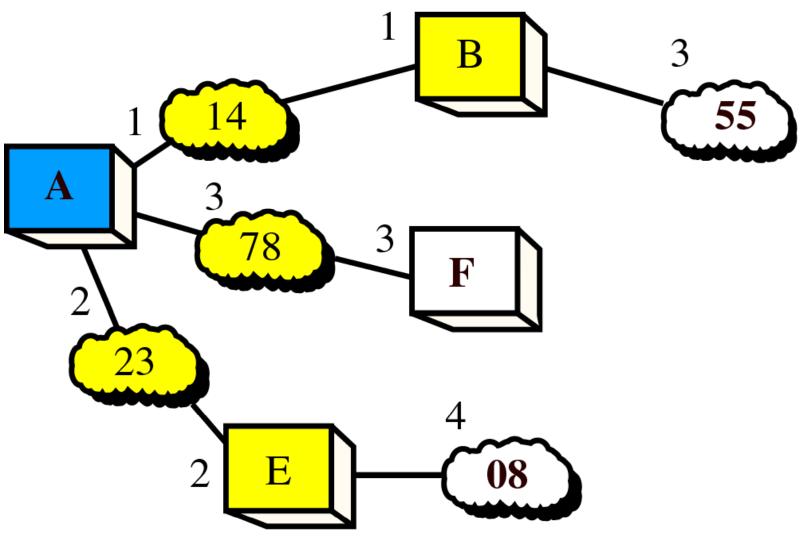


Figure 21-30, Part VI

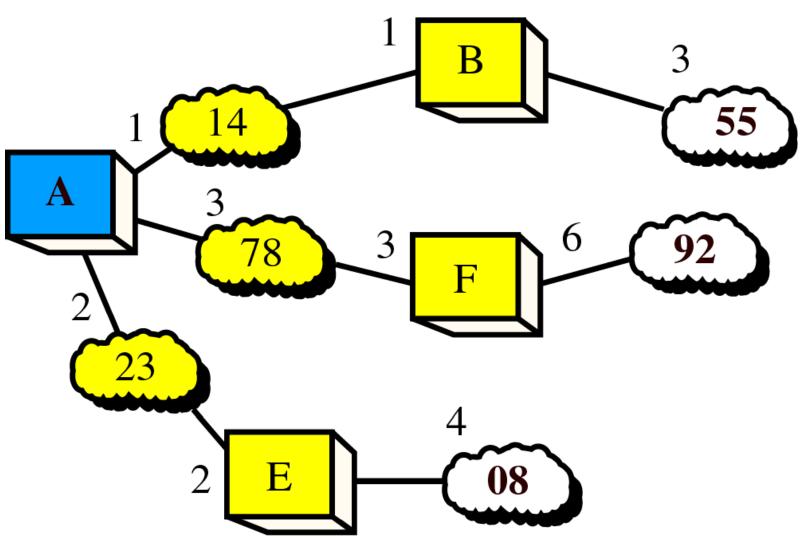
Shortest Path Calculation, Part VI



78 permanent, F added Dronacharya College of Engineering

Figure 21-31, Part VII

Shortest Path Calculation, Part VII



F permanent, 92 added College of Engineering

Shortest Path Calculation, Part VIII

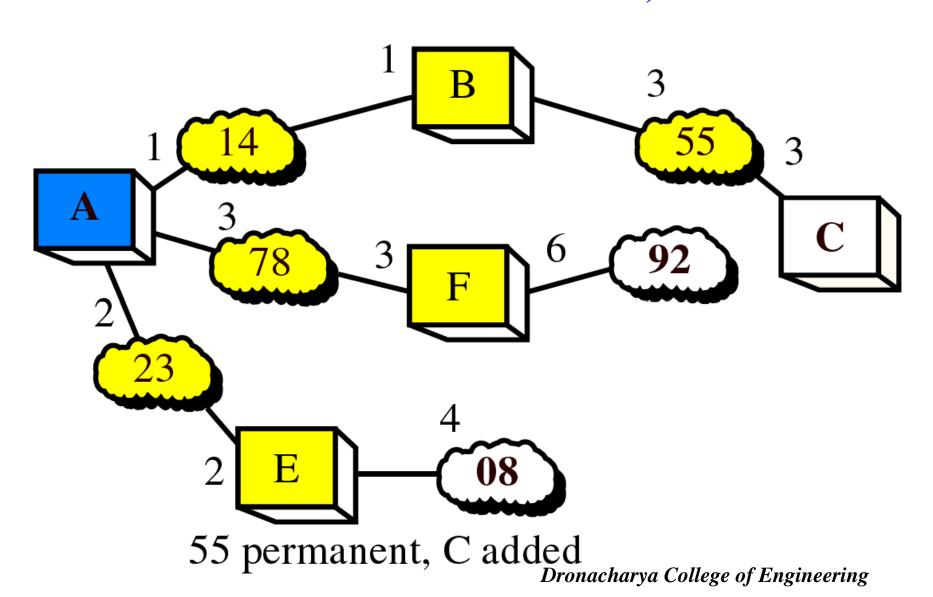
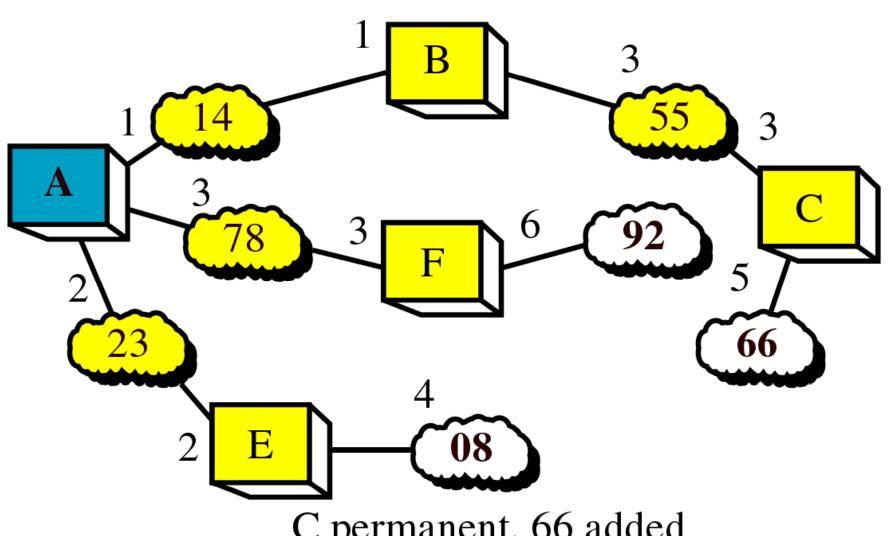


Figure 21-31, Part II

Shortest Path Calculation, Part IX

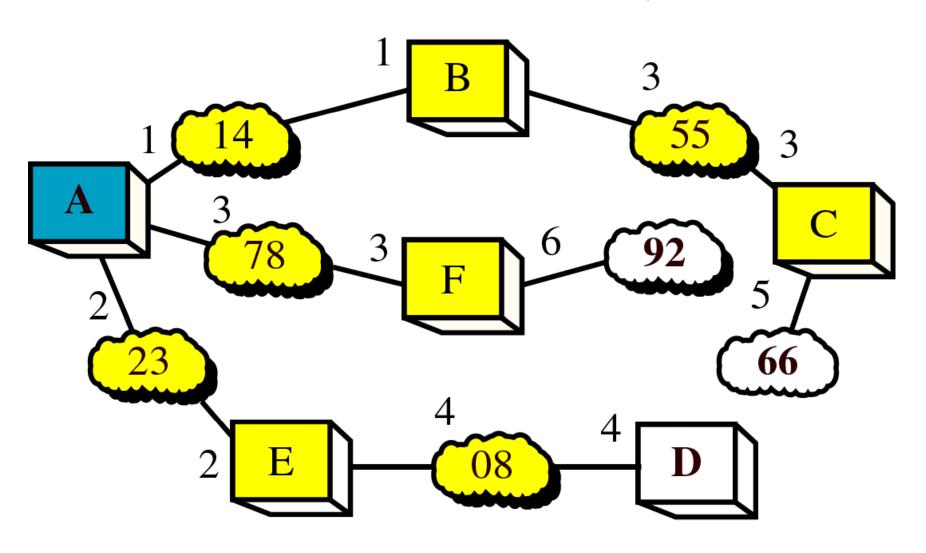


C permanent, 66 added

Dronacharya College of Engineering

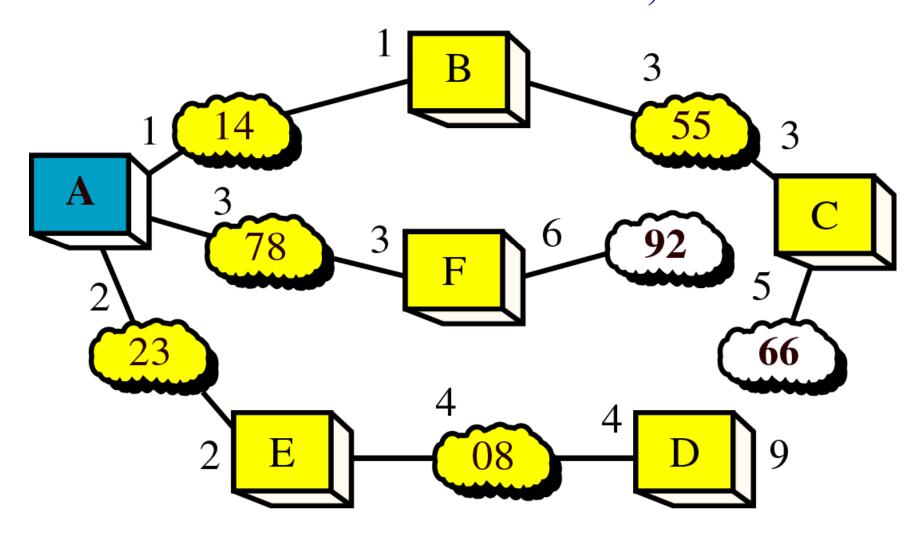
Figure 21-31, Part III

Shortest Path Calculation, Part X



08 permanent, Dadded College of Engineering

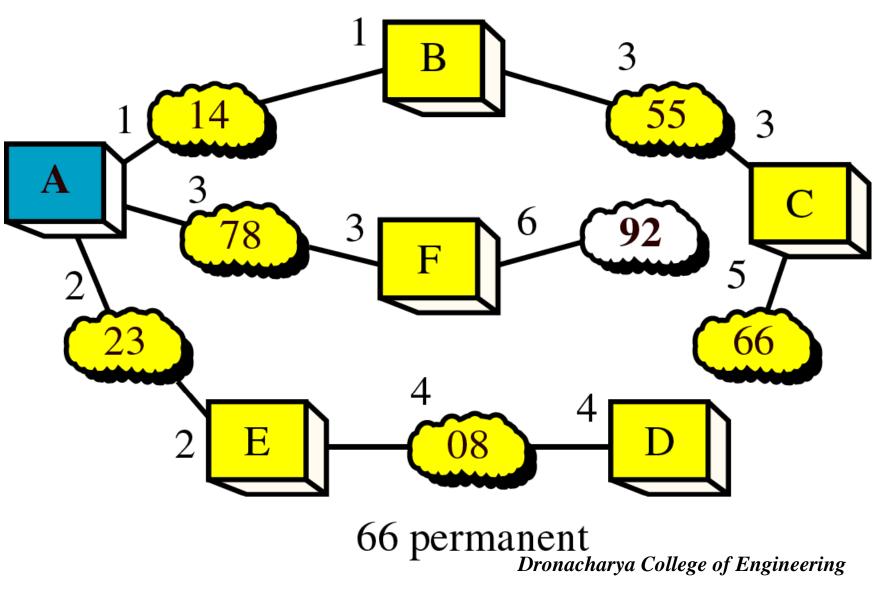
Figure 21-31, Part IV
Shortest Path Calculation, Part XI



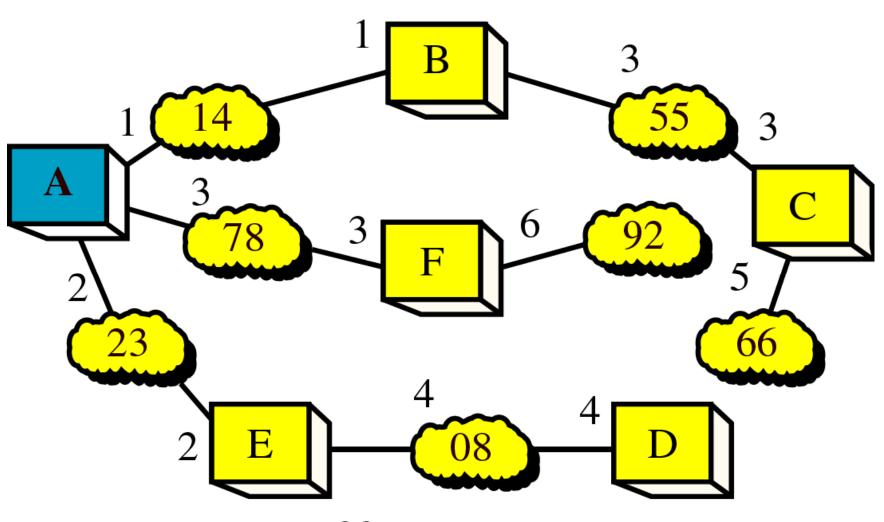
D permanent, 66 added. But 9 > 5, so that link deleted of Engineering

Figure 21-31, Part V

Shortest Path Calculation, Part XII



Shortest Path Calculation, Part XIII



92 permanent College of Engineering

Routing Table for Router A

Net	Cost	Next router
08	4	E
14	1	
23	2	
55	3	В
66	5	В
78	3	
92	6	F